



St. Paul University Philippines

Tuguegarao City, Cagayan 3500

Tel: 369-1987 to 396-1994

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www.spup.edu.ph



SCHOOL OF INFORMATION TECHNOLOGY AND ENGINEERING

Regional ITE Summit 2026

Theme: "Building Smarter Futures through Technology and Engineering"

July 20-22, 2026

GENERAL COMPETITION GUIDELINES

1. All participating teams must accomplish the official registration form containing complete and accurate participant information. **The duly accomplished form must be submitted on or before June 30, 2026.**

Download the registration form: [\(link\)](#)

2. Each participating school shall designate one (1) faculty member to serve as the official coach per event. The designated coach shall be the sole authorized representative of the school and is the only person allowed to file a protest or raise concerns on behalf of the team.
3. A registration fee shall be collected per competition to cover the costs of judges' and facilitators' honoraria, prizes, medals, and certificates.

Registration fees:

Event	Registration Fee
ITE-nnovate: Research Presentation	Php 1,000.00
Technology Quiz Bee	Php 1,000.00
Mathematics Quiz Bee	Php 1,000.00
General Programming	Php 1,000.00
Animated Poster Making	Php 1,000.00
Robotics – Line Follower	Php 1,000.00
Robotics – Sumobot	Php 1,000.00
Bridge Building	Php 1,000.00

4. Payment of the registration fee shall be made on-site during the official registration hours on the first day of the Regional ITE Summit, July 20, 2026.
5. The Top Three (3) winners in each competition shall be declared as Champion, 1st Runner-up, and 2nd Runner-up.
 - Champion – Certificate of Recognition, Trophy, and Php 5,000.00 cash prize
 - 1st Runner-up – Certificate of Recognition, Trophy, and Php 3,000.00 cash prize
 - 2nd Runner-up – Certificate of Recognition, Trophy, and Php 2,000.00 cash prize
6. All protests must be submitted in formal writing and must be duly signed by the Team Coach and the Head of the Delegation to be considered valid.
7. Once the winners are officially announced, the decision of the Board of Judges is final, binding, and irrevocable.



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ITE-NNOVATE: RESEARCH PRESENTATION

Competition Guidelines

Competition Date and Time: July 22, 2026

Competition Venue: Student Center

I. Participants

1. The competition is open to:
 - Senior High School students and
 - Tertiary Level Students
2. Participation is team-based.
 - Each team shall consist of a maximum of five (5) members.
 - Each institution may send a maximum of two (2) teams.
3. All participants must accomplish and submit the official registration on or before the designated deadline.
 - Participants that fail to register within the given period will not be allowed to participate.

II. Competition Format and Mechanics

1. Participants must develop a tangible or intangible technology-based output that addresses a specific problem within the University and aligns with the UN Sustainable Development Goals (SDGs)
2. The invention must be useful, practical, and sustainable. Products must be non-consumable and designed for long-term utility.
3. All projects must be research-based and documented in a journal-style format using 7th Gen APA citations. (Official template will be provided by the organizers).
4. Teams must provide both a video presentation documenting the creation process and a photo documentation gallery.
5. The use of Styrofoam, single-use plastics, or any form of single-use waste is strictly prohibited.
6. Participants are expected to use sustainable materials/programs and adhere to ethical standards regarding inclusivity and environmental impact.
7. Teams must maintain professional decorum; any disruptive behavior during presentations will be penalized.
8. All work must be original and not previously submitted to other competitions. Any form of plagiarism will result in automatic disqualification.
9. Collaboration with school mentors or advisors is highly encouraged to ensure technical and research quality.
10. Soft copy of research is due on July 13, 2026, a week before the ITE Summit.
11. Three (3) hard copies must be submitted during in-person registration on July 20, 2026, the first day of the ITE Summit.
12. Each team will be allotted 10–15 minutes to present their product and research findings.

III. Criteria

Innovation, Creativity, and Originality	30%
Research Integrity and Documentation	25%
Functionality and Relevance	20%
Sustainability and SDG Alignment	15%
Pitch Execution and Media Quality	10%
TOTAL	100%



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IV. Results

1. Awards shall be given to: Champion, 1st Runner-up, and 2nd Runner-up
2. The decisions of the judges/facilitators are final and irrevocable.

Note: Please refer to the General Competition Guidelines for additional rules and specific procedural requirements.